Parallel-Processing Astrophysical Image-Analysis Tools

Kenneth Mighell
National Optical Astronomy Observatory



NASA Applied Information Systems Research Program Principal Investigators Meeting University of Maryland, Inn and Conference Center May 5–7, 2008

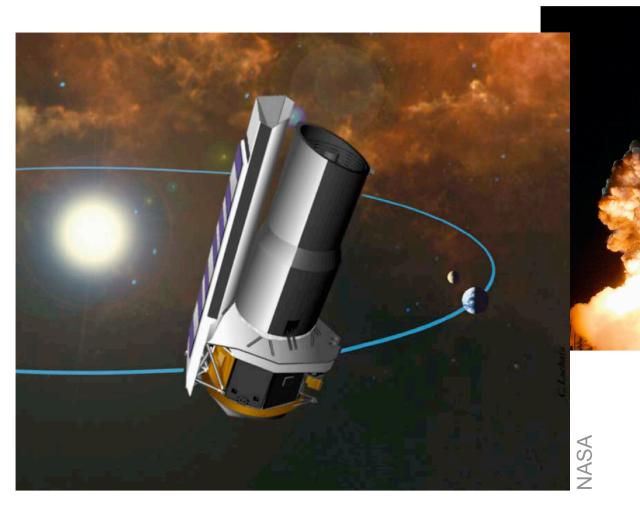
Outline

Spitzer Space Telescope's Infrared Array Camera

• CRBLASTER: A Fast Parallel-Processing Program for Cosmic-Ray Rejection

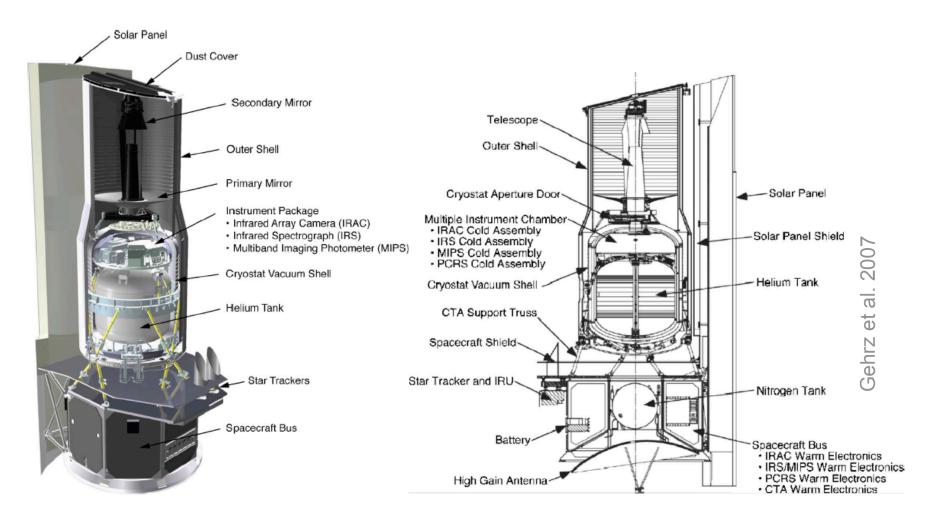
NMP ST-8 Dependable Multiprocessor TRL-6 Validation Effort

Spitzer Space Telescope's Infrared Array Camera



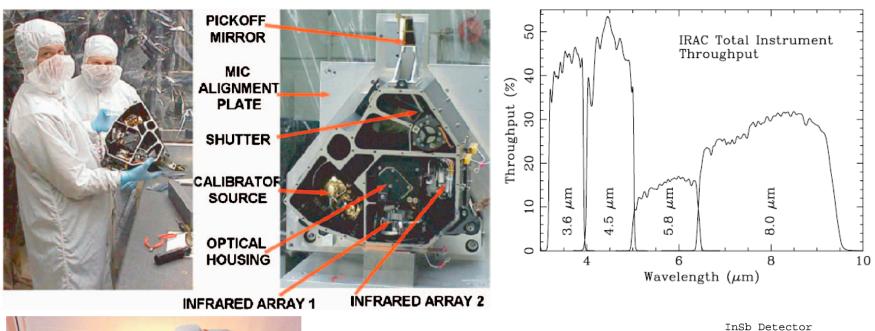
Launch of the SST from the KSFC on 2003 August 25 UT.

This artist rendition shows an external view of the *Spitzer Space Telescope* in its Earth-trailing solar orbit. The 85-cm cryogenically cooled beryllium Ritchey-Chretien telescope system operates at temperatures as low as 5.5 K.

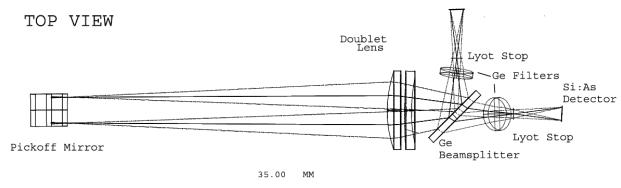


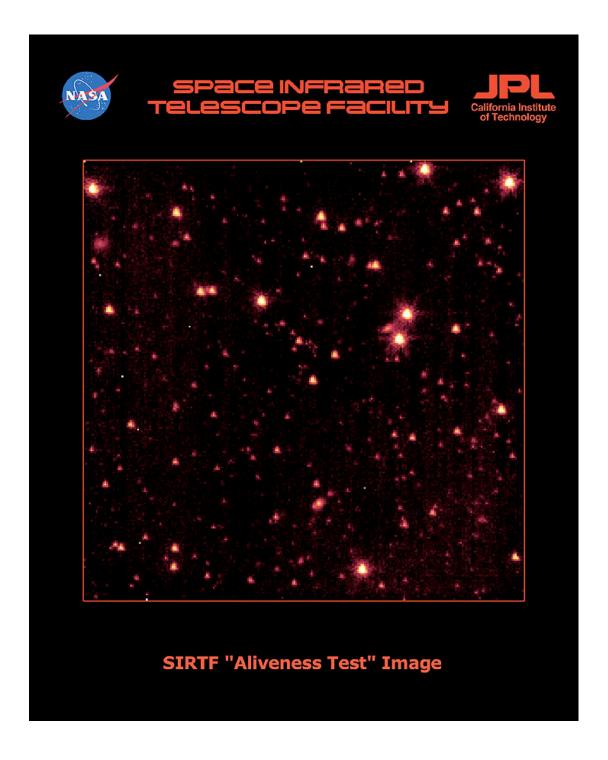
Internal view and side-view schematic of the SST.

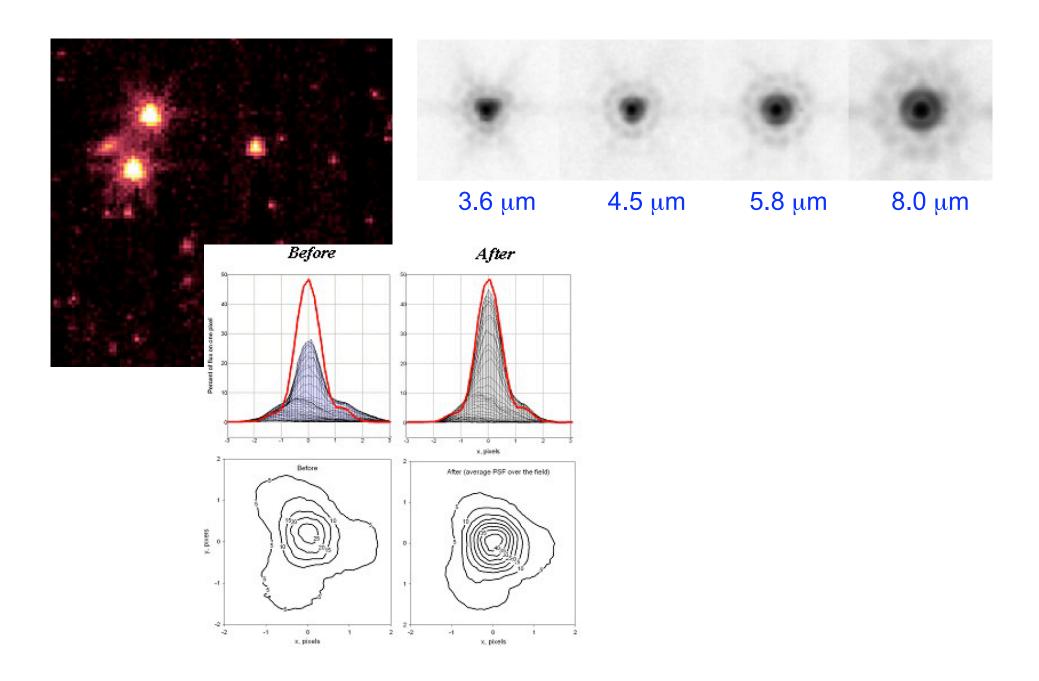
IRAC: Infrared Array Camera

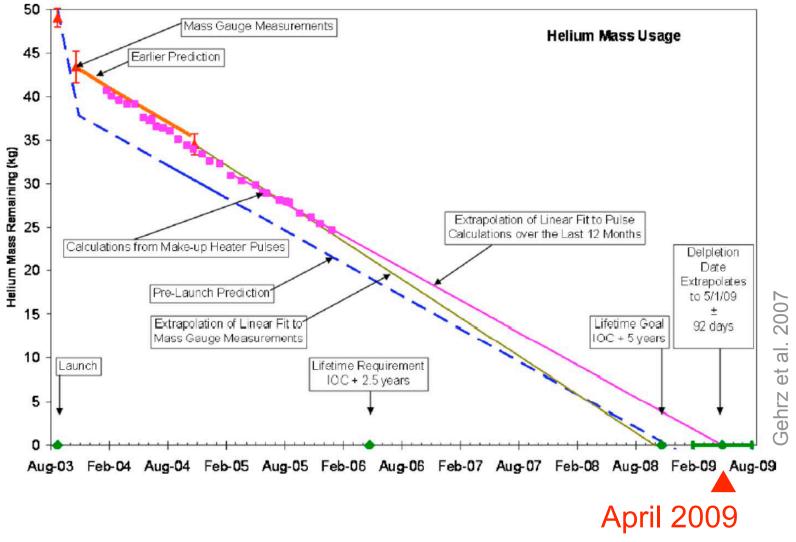










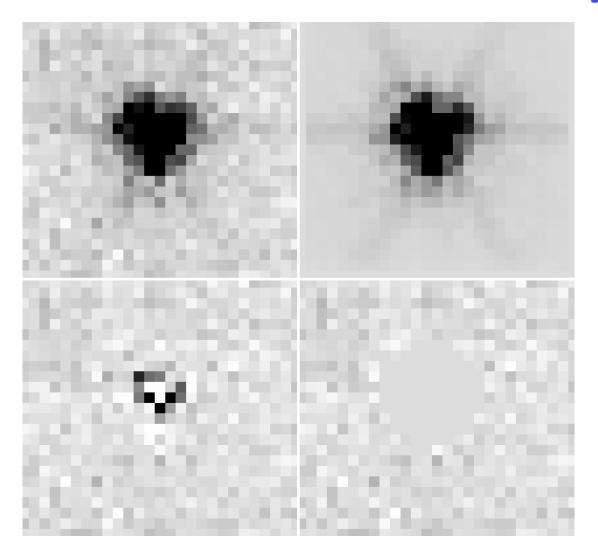


nominal start of Spitzer's Warm Mission

Instrument Status

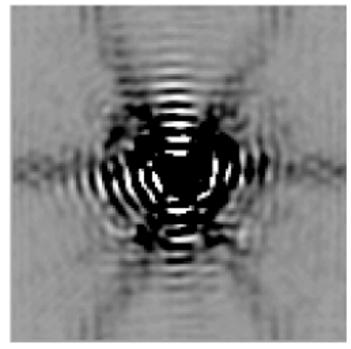
Instrument	Today	Warm Mission
IRAC Infrared Array Camera Ch1 (3.6 μm) & Ch2 (4.5 μm)		
IRAC Infrared Array Camera Ch3 (5.8 μm) & Ch4 (8.0 μm)	•	×
IRS Infrared Spectrograph	V	X
MIPS Multiband Imaging Photometer	/	X

MATPHOT Photometry



IRAC Ch1 PSF (5x5 theoretical)





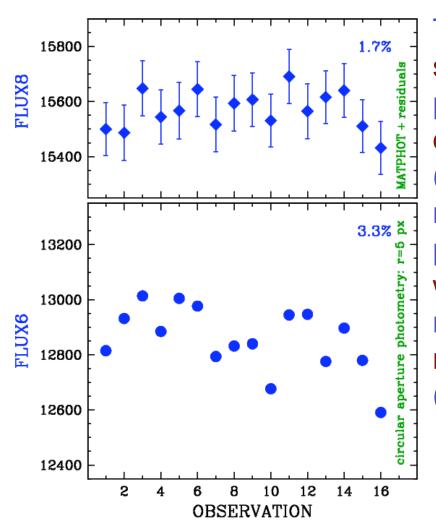
Source: Bill Hoffmann (U. of Arizona, IRAC team member)

linear stretch

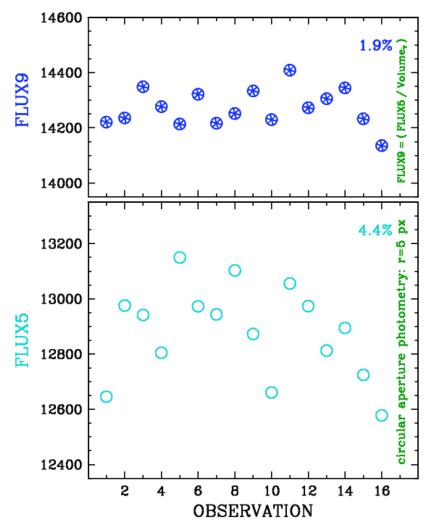
logarithmic stretch

Relative Intrapixel QE Variation of IRAC Ch1

$$\operatorname{intrapix} = \left(\begin{array}{cccc} 0.813 & 0.875 & 0.875 & 0.875 & 0.813 \\ 0.875 & 1.000 & 1.000 & 1.000 & 0.875 \\ 0.875 & 1.000 & 1.000 & 1.000 & 0.875 \\ 0.875 & 1.000 & 1.000 & 1.000 & 0.875 \\ 0.813 & 0.875 & 0.875 & 0.875 & 0.813 \\ \end{array} \right) \quad \begin{array}{c} \operatorname{Value member} \\ \operatorname{OR} \\ \operatorname{OR}$$

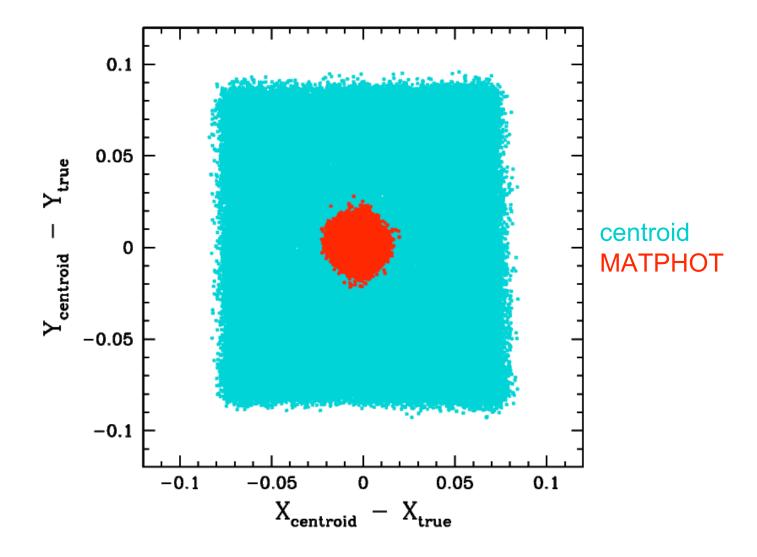


The relative peak-to-peak spread in independent photometric measurements decreased by a factor of 1.9 (3.3% to 1.7%) over the best results from aperture photometry using MATPHOT with residuals; the relative robust standard deviation is reduced by a factor of 1.7 (0.92% to 0.54%).

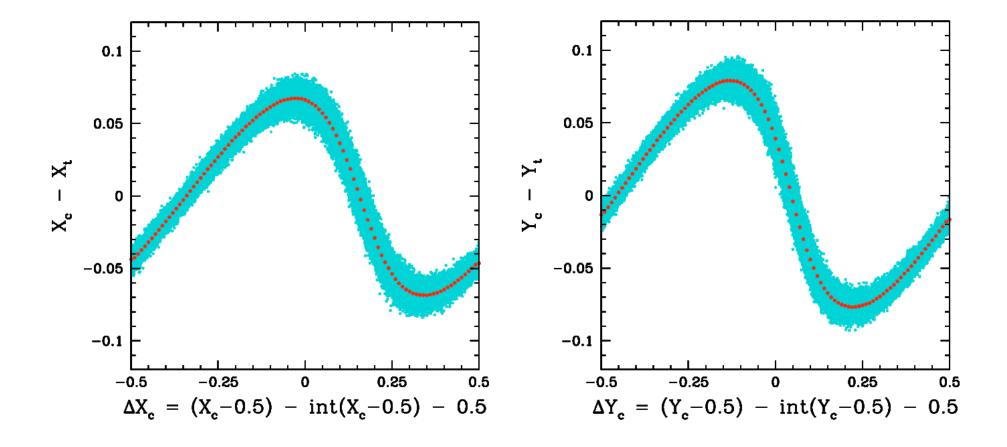


corrected uncorrected

One can obtain stellar photometric precision with aperture photometry which is just slightly worse (1.9% vs. 1.7%) than the best results using MATPHOT with residuals – if raw fluxes are corrected with MATPHOT computed Sampled Point Response Function volumes.

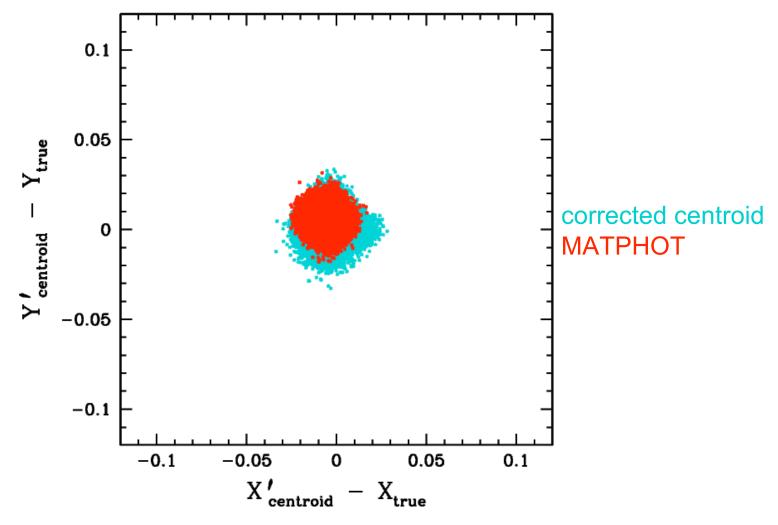


Problem: Large **systematic** errors with intensity-weighted mean positions!



Solution: Systematic position errors are separable in X and Y!

Determine median differences as a function of offsets in X and Y.



Much better!
Now almost as good as the ideal MATPHOT results!

IRAC Data Handbook

Photometry and Pixel Phase - Ch1

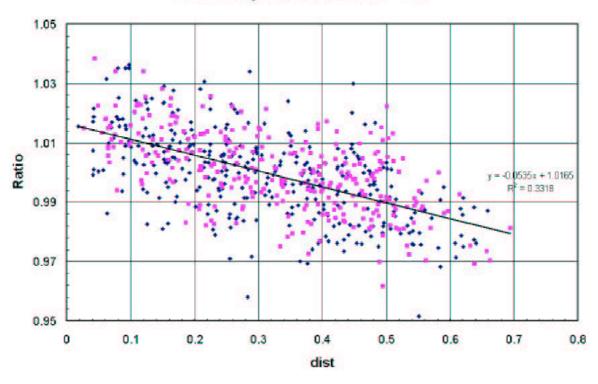
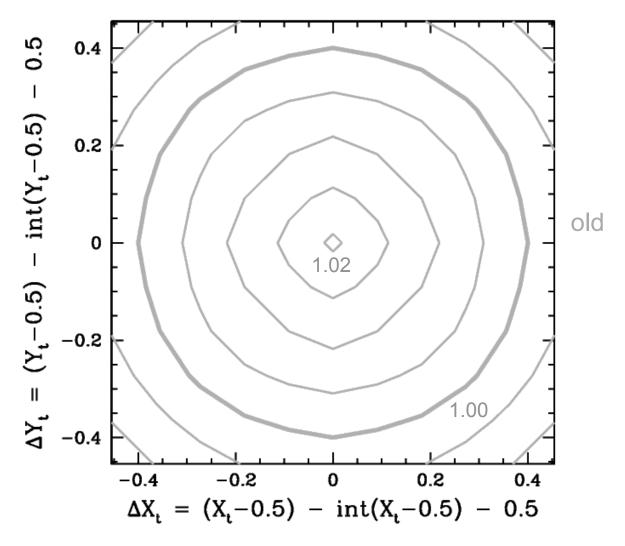
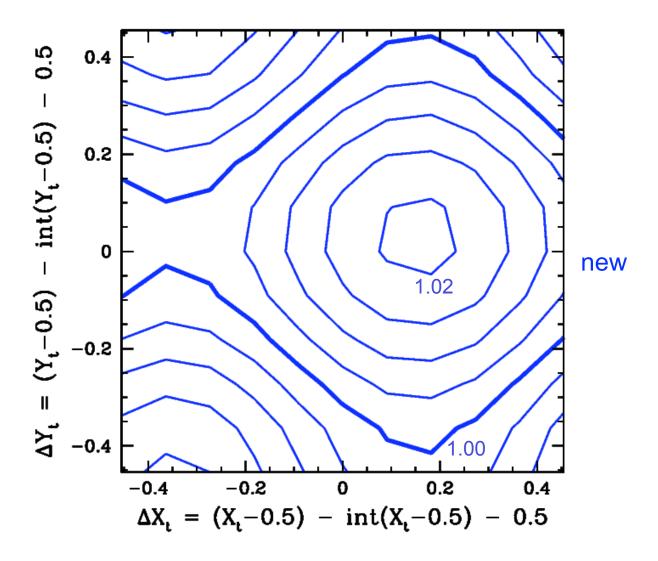


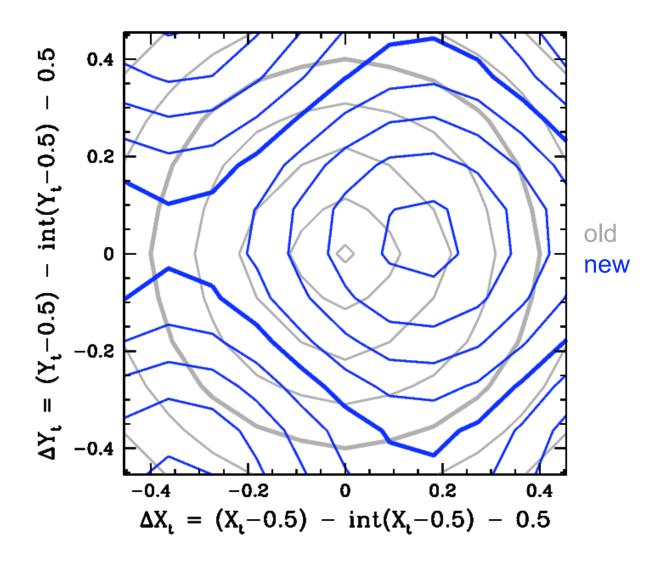
Figure 5.1: Dependence of point source photometry on the distance of the centroid of a point source from the nearest pixel center in channel 1. The ratio on the vertical axis is the measured flux density to the mean value for the star, and the quantity on the horizontal axis is the fractional distance of the centroid from the nearest pixel center.

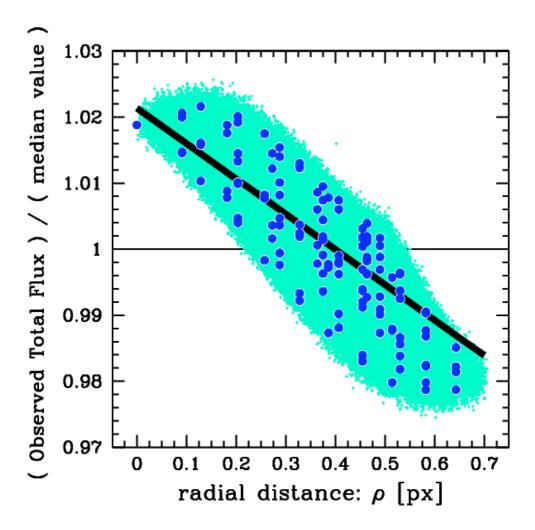


Recommended aperture correction from the IRAC Data Handbook as a function of X and Y offsets.

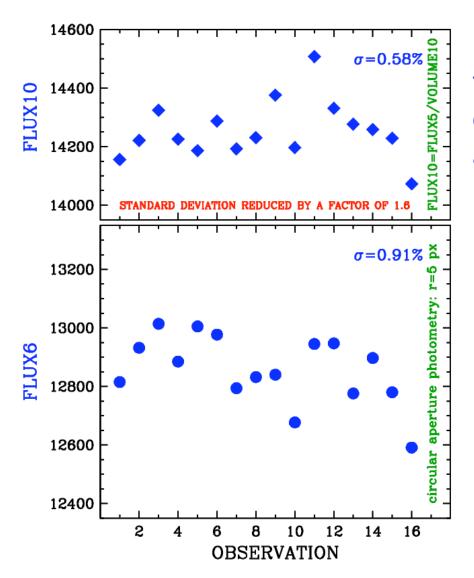


New aperture correction

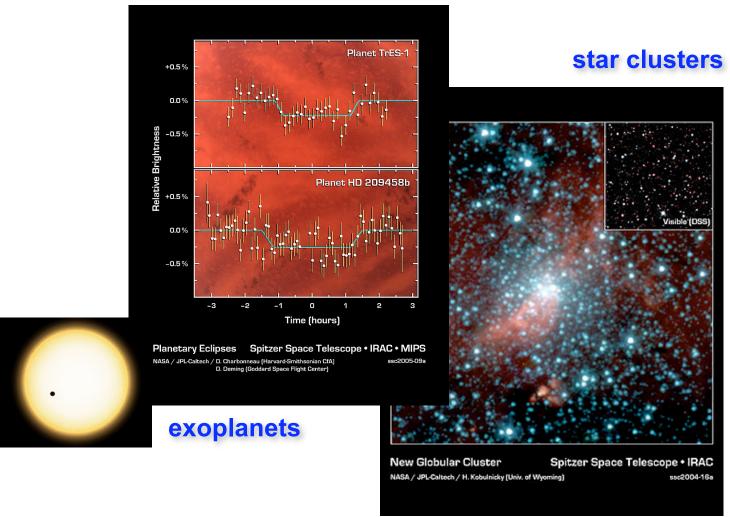




The new two-dimensional correction (*blue points*) with the standard radial correction (*black line*).



In the central region, the robust standard deviation decreased by a factor of 1.6. Improving the photometric precision of IRAC Ch1 and Ch2 point-source observations would enhance the science return of Spitzer's Warm Mission...



and much more...

I am working closely with the IRAC Instrument Team on a Spitzer Cycle 4 archival grant which investigates the development of new calibration procedures for IRAC Ch1 and Ch2 that have the potential of significantly improving the precision of IRAC point-source photometry. This timely research effort is intended to not only enhance the science return of existing IRAC Ch1 and Ch2 observations in the Spitzer Data Archive but also those that might be made during the possible Spitzer Warm Mission.

Spitzer Space Telescope

Archival Research Proposal #40106.

Improving the Photometric Precision of IRAC Channels $1\ \&\ 2$

Principal Investigator: Kenneth J Mighell

Institution: National Optical Astronomy Observatory (NOAO)

Electronic mail: mighell@noao.edu

Technical Contact: Kenneth J Mighell, National Optical Astronomy
Observatory (NOAO)

Co-Investigators: William Hoffmann, Steward Observatory / University of

Arizona

William Glaccum, Caltech/Spitzer Science Center

Science Category: Galactic: stellar populations



23 - 28 June 2008 Parc Chanot Marseille Congres & Expositions Marseille France

Space Telescopes and Instrumentation I: Optical, Infrared, and Millimeter Wave 2008

Conference 7010 - Proceedings of SPIE Volume 7010 Dates: Monday-Saturday 23 - 28 June 2008

Improving the photometric precision of IRAC channel 1

Paper 7010-105
Author(s): Kenneth J. Mighell, National Optical Astronomy Observatory; William J. Glaccum, California Institute of Technology; William F. Hoffmann, The Univ. of Arizona/Steward Observatory

Planning is underway for a possible post-cryogenic mission with the Spitzer Space Telescope. Only Channels 1 and 2 (3.6 and 4.5 microns) of the Infrared Array Camera (IRAC) will be operational; they will have unmatched sensitivity from 3 to 5 microns until the James Webb Space Telescope is launched. At SPIE Orlando, Mighell described his NASA-funded MATPHOT algorithm for precision stellar photometry and astrometry and presented MATPHOT-based simulations that suggested Channel 1 stellar photometry may be significantly improved by modeling the nonuniform RQE within each pixel, which, when not taken into account in aperture photometry, causes the derived flux to vary according to where the centroid falls within a single pixel (the pixel-phase effect). We analyze archival observations of calibration stars and compare the precision of stellar aperture photometry, with 1-dimensional and 2-dimensional pixel-phase flux corrections, and MATPHOT-based PSF-fitting photometry which accounts for the observed loss of stellar flux due to the nonuniform intrapixel quantum efficiency. We show how the precision of aperture photometry of bright stars corrected with a 2-dimensional correction function can yield photometry that is almost as precise as that produced by PSF-fitting procedures. This timely research effort is intended to enhance the science return not only of observations already in Spitzer data archive but also those that will be made during the Spitzer Warm Mission.

CRBLASTER

A Fast Parallel-Processing Program for Cosmic-Ray Rejection

Cosmic-Ray Rejection by Laplacian Edge Detection

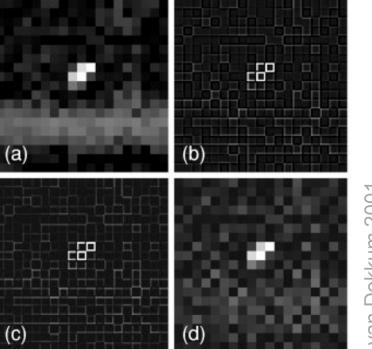
PIETER G. VAN DOKKUM1

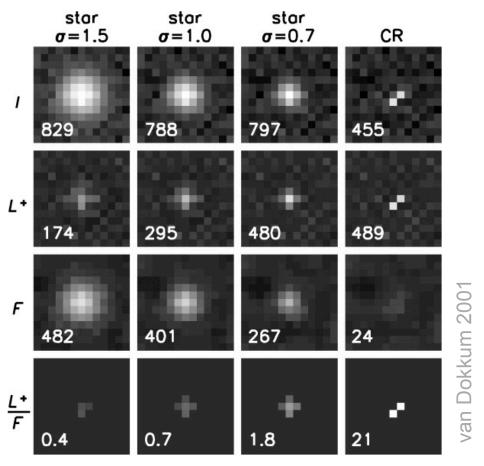
California Institute of Technology, MS 105-24, Pasadena, CA 91125; pgd@astro.caltech.edu

Received 2001 May 1; accepted 2001 July 31

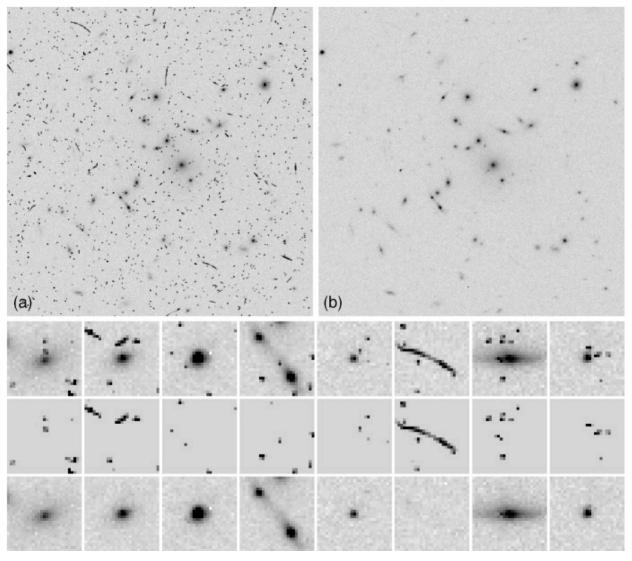
ABSTRACT. Conventional algorithms for rejecting cosmic rays in single CCD exposures rely on the contrast between cosmic rays and their surroundings and may produce erroneous results if the point-spread function is smaller than the largest cosmic rays. This paper describes a robust algorithm for cosmic-ray rejection, based on a variation of Laplacian edge detection. The algorithm identifies cosmic rays of arbitrary shapes and sizes by the sharpness of their edges and reliably discriminates between poorly sampled point sources and cosmic rays. Examples of its performance are given for spectroscopic and imaging data, including *Hubble Space Telescope* Wide Field Planetary Camera 2 images.

Illustration of Laplacian edge detection. The original image is shown in (a). Panel b shows the same image after subsampling by a factor of 6 and convolution with the Laplacian kernel. Edges are positive on the inside of the cosmic ray and negative on the outside. Negative pixels are set to zero in (c), and the image is blockaveraged to its original resolution in (d).





Differentiating between marginally sampled point sources and cosmic rays. The panels show, from top to bottom, artificial images of stars and a cosmic ray (I), the Laplacian of these images (\mathcal{L}^+), their fine-structure image (\mathcal{F}), and the Laplacian divided by the fine structure ($\mathcal{L}^+/\mathcal{F}$). The number in each panel is the value of the highest pixel. The highest pixels in the Laplacian images of the undersampled star ($\sigma=0.7$ pixels) and the cosmic ray are similar. However, they are very different after division by the fine-structure image.

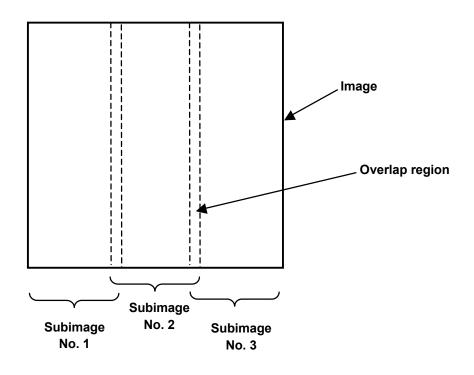


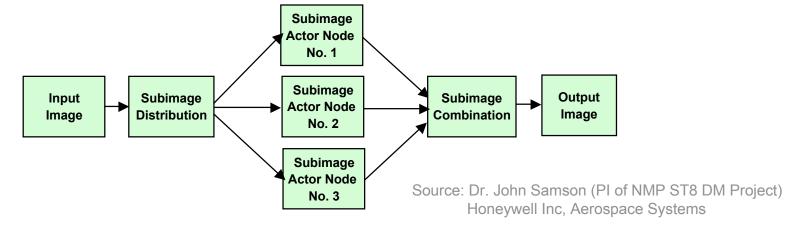
(a) HST WFPC2 image of galaxy cluster MS 1137+67. The restoration by L.A.COSMIC is shown in (b). The small panels show close-ups for a selection of stars and galaxies in various WFPC2 images. The algorithm leaves stars intact and is able to remove cosmic rays of arbitrary shapes and sizes.

2008 May 6

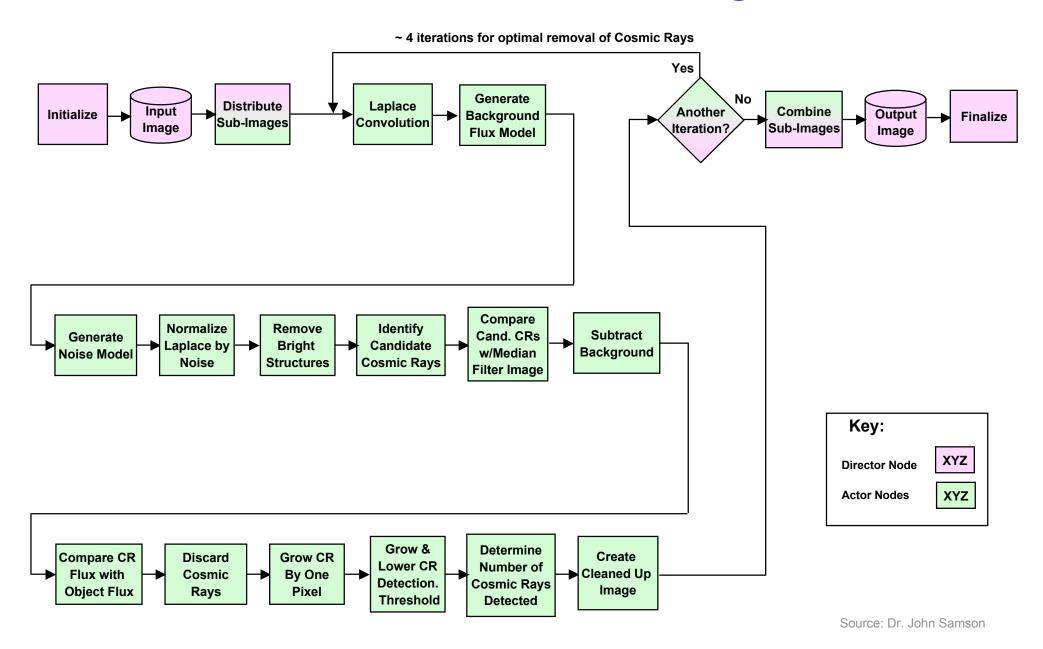
van Dokkum 2001

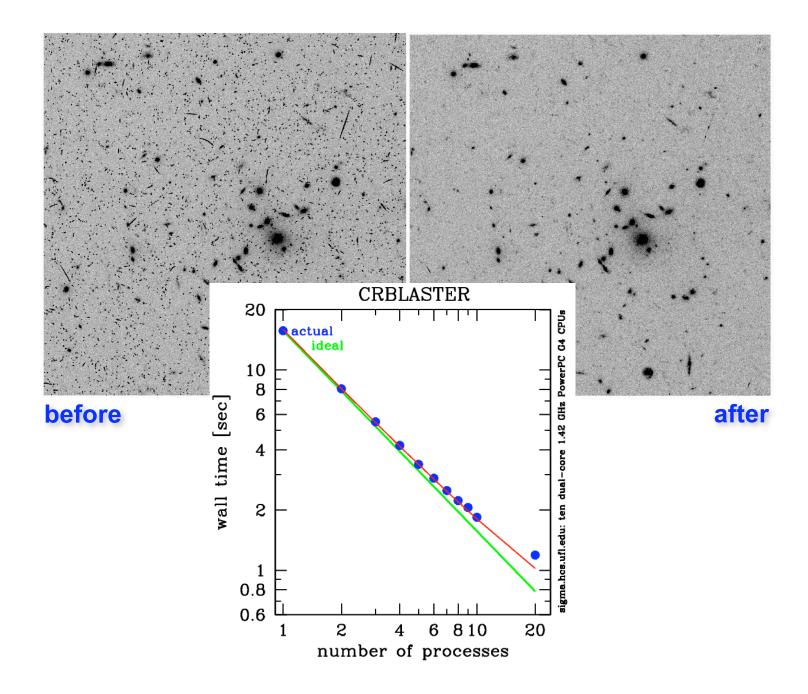
CRBLASTER Parallelization





CRBLASTER Flow Diagram





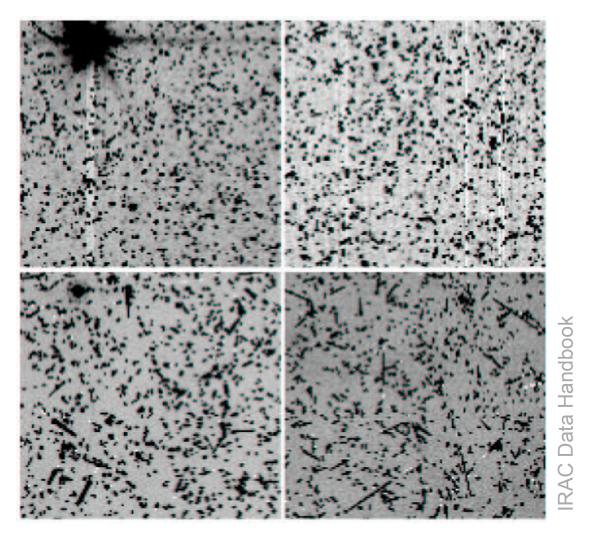


Figure 4.19: The central 128×128 pixels of IRAC 12-second images taken on January 20, 2005 during a major solar proton event. Channels 1 and 2 are top left and top right; channels 3 and 4 are bottom left and bottom right. Except for the bright star in channels 1 and 3, almost every other source in these images is a cosmic ray. These data are from observations in pid 3126.



23 - 28 June 2008 Parc Chanot Marseille Congres & Expositions Marseille France

Advanced Software and Control for Astronomy

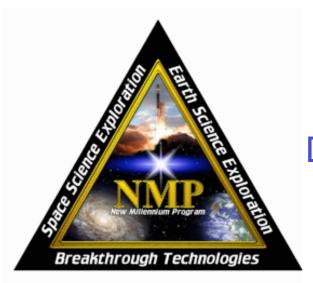
Conference 7019 - Proceedings of SPIE Volume 7019 Dates: Thursday-Saturday 26 - 28 June 2008

CRFIND: a fast parallel-processing program for cosmic ray rejection

Paper 7019-55

Author(s): Kenneth J. Mighell, National Optical Astronomy Observatory

Many astronomical image analysis tasks are based on algorithms that can be described as being "embarrassingly parallel", where the analysis of one subimage generally does not affect the analysis of another subimage. Yet few parallel-processing astrophysical image-analysis programs exist that can easily take full advantage of today's fast multi-core servers costing a few thousands of dollars. The main reason for the shortage of state-of-the-art parallel-processing astrophysical image-analysis codes is that the writing of parallel codes has been perceived to be difficult. I describe a new fast parallel-processing image-analysis program called CRFIND which does cosmic ray rejection using van Dokkum's L.A.Cosmic algorithm. CRFIND is written in C using the industry standard Message Passing Interface library. Processing a single 800x800 HST WFPC2 image takes 1.87 seconds using 4 processes on an Apple Xserve with two dual-core 3.0-GHz Intel Xeons; the efficiency of the program running with the 4 processors is 82%. The code can be used as a software framework for easy development of parallel-processing image-analysis programs using "embarrassing parallel" algorithms; all that needs to be done is to replace the core image processing task (in this case the C-version of the L.A.Cosmic algorithm) with an alternative image analysis task based on a single-processor algorithm. I describe the design and implementation of the program and then discuss how it could possibly be used to quickly do complex calibration tasks as part of the pipeline processing of images from large focal plane arrays.



NASA's New Millennium Program
Space Technology 8
Dependable Multiprocessor Project
Technology Readiness Level 6
Validation Effort



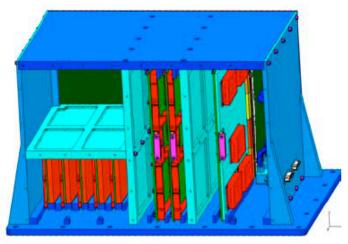




NASA NMP ST8 contract NMO-710209 Dr. John Samson, Honeywell Inc, Aerospace Systems john.r.samson@honeywell.com

Dependable Multiprocessor Project Goal:

Develop for NASA the first supercomputer for space



- 1 RHPPC SBC System Controller node
- 4 COTS DP nodes
- 1 Mass Storage node
- Gigabit Ethernet interconnect
- cPCI
- ST8 S/C interface
- Utility board
- Power Supply

DM Flight Hardware

- Dimensions
 - 10.6 x 12.2 x 18.0 in. (26.9 x 30.9 x 45.7 cm)
- Weight (Mass)
 - ~ 42 lbs (19 kg)
- Power
 - ~ 100 W

PDR version Source: Dr. John Samson

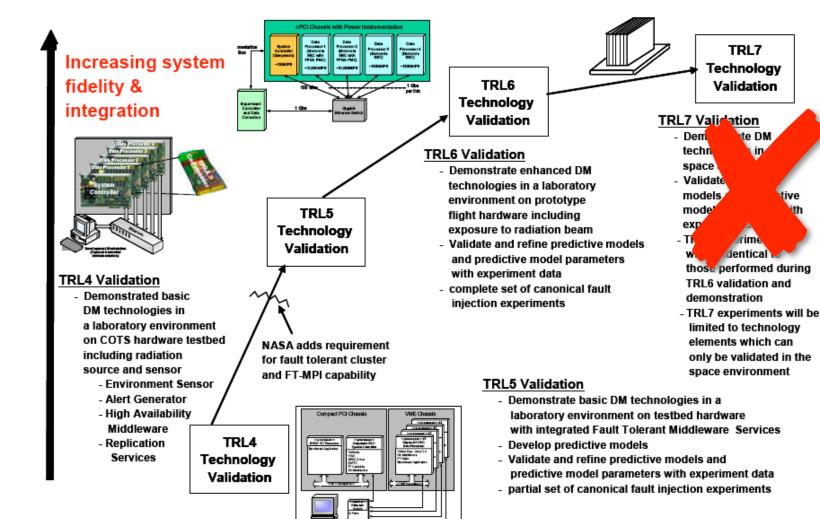
Status of DM project

6/27/2007: Passed Critical Design Review – qualified for flight status

8/2007: NMP ST8 flight experiment eliminated

5/2008: Currently a candidate for next U.S. Air Force DSX launch

7/30/2008: DM TRL6 Technology Validation Demonstration



Dependable Multiprocessor Technology Validation Plan

CRBLASTER Application Overview

Application Developer: DM TRL6 Purpose:

Dr. Ken Mighell (NOAO)

Demonstrate real science application developed by an independent 3rd party with limited or no fault tolerance experience or expertise

- hybrid ABFT/replication
- aggregate DM overhead no more than 50%
- demonstrate scalability
- demonstrate ease of porting from lab environment to DM

Real Science Application:

Cosmic Ray elimination is a key function of virtually every astrophysics stellar photometry application

- based on Pieter van Dokkum's classic approach
- "Cosmic-Ray Rejection by Laplacian Edge Detection"

Future Application Target: Input Data:

James Webb Space Telescope (JWST)

Hubble Space Telescope (HST)

- 800 x 800 pixel image
- double precision floating point

Output Data:
Application Characteristics:

Golden standard based on laboratory processing at NOAO Hybrid ABFT/Replication

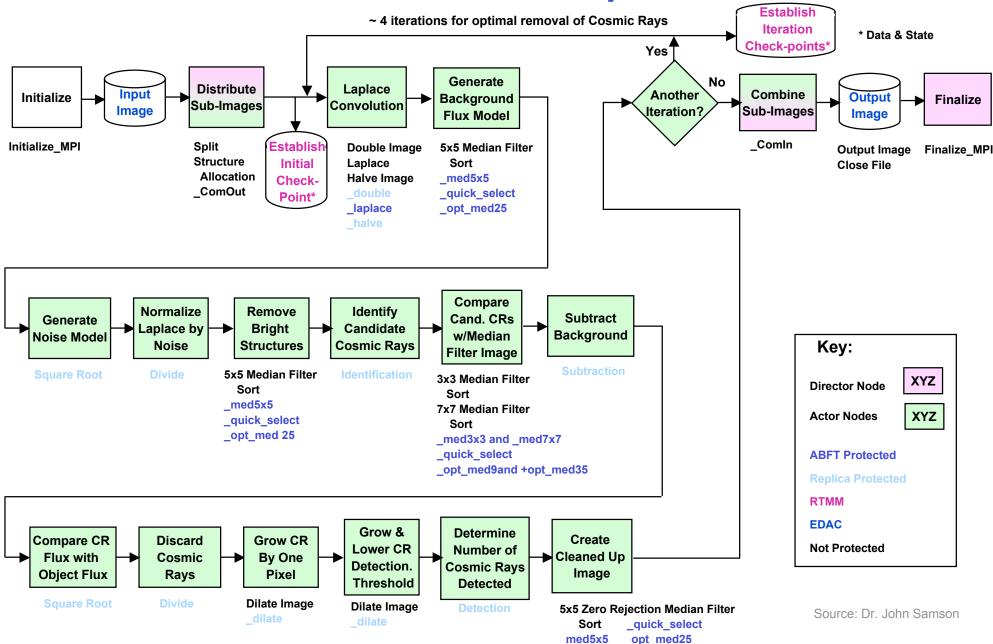
- -~2500 SLOCs
- MPI
- ABFT protection on 2D Convolution function and Median Filters
- in-ljne replication on non-ABFT-protectable functions
- eminently scalable
 - -- image subdivided into sub-images overlapped at edges to optimize parallelizability
- check-points
 - -- results after each iteration

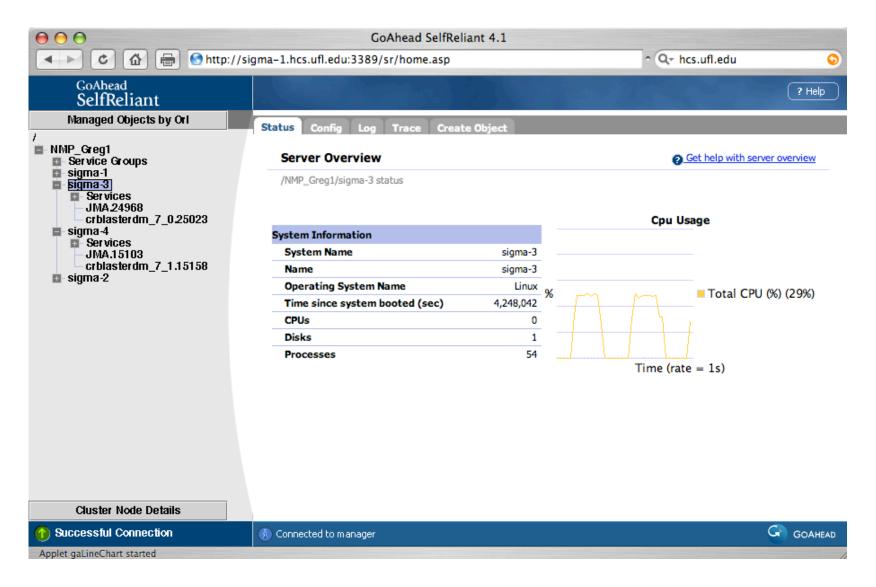
Source: Dr. John Samson

CRBLASTER Flow Diagram

~ 4 iterations for optimal removal of Cosmic Rays Yes Generate No **Distribute** Laplace Input **Another** Combine Initialize Output **Background Finalize** Sub-Images Convolution Image Iteration? Sub-Images **Image** Flux Model ComIn Initialize_MPI Split **Double Image** 5x5 Median Filter Output Image Finalize_MPI Structure Sort Laplace Close File Allocation Halve Image med5x5 ComOut double quick select laplace opt med25 halve Compare **Normalize** Remove Identify **Subtract** Generate Cand. CRs Laplace by **Bright** Candidate **Background** w/Median Noise Model **Noise Structures** Cosmic Rays Filter Image Subtraction **Square Root** Divide 5x5 Median Filter Identification 3x3 Median Filter Sort Sort med5x5 Key: 7x7 Median Filter _quick_select Sort opt med 25 med3x3 and med7x7 XYZ **Director Node** quick select opt med9and opt med49 **Actor Nodes** XYZ Grow & **Determine** Compare CR **Grow CR** Create Discard Lower CR **Number of** Cleaned Up Flux with By One Cosmic Detection. **Cosmic Rays Object Flux Pixel Image** Rays **Threshold Detected Square Root** Divide Dilate Image Dilate Image Detection 5x5 Zero Rejection Median Filter Source: Dr. John Samson _dilate _dilate Sort quick select med5x5 opt med25

CRBLASTER DM Implementation





DM is easy to use: *CRBLASTERDM* "flies" on DM testbed – in just 3 hours!

This work is supported by a grant, Interagency Order No. NNG06EC81I, from the **Applied Information Systems Research (AISR)** Program of the Science Mission Directorate of the National Aeronautics and Space Administration (NASA).

